



FRANCESCO MISCEO

PORTFOLIO



FRANCESCO MISCEO (B. 1997, MODENA, ITALY) IS AN EXPERIMENTAL CONTEMPORARY DANCER AND MULTIMEDIA ARTIST WORKING AT THE INTERSECTION OF PERFORMING AND DIGITAL ARTS. HIS PRACTICE SPANS LIVE PERFORMANCE, IMMERSIVE ENVIRONMENTS, AND EXHIBITION FORMATS, WHERE PHYSICAL PRESENCE AND VIRTUAL DIMENSIONS CONVERGE. PLACING THE HUMAN BODY AT THE CORE OF TECHNOLOGICAL AND ARTISTIC INQUIRY, MISCEO EXPLORES HOW CONTEMPORARY TOOLS CAN BE RECONFIGURED TO GENERATE A TIMELESS POETIC LANGUAGE. HIS WORK IS DRIVEN BY A VISUAL AND SENSORIAL APPROACH ROOTED IN PLAYFULNESS AND EXPERIMENTATION, FOSTERING IMAGINATION THROUGH THE DIALOGUE BETWEEN MOVEMENT, SPACE, LIGHT, SOUND, AND DIGITAL MEDIA. RECOGNIZED FOR A HOLISTIC ARTISTIC METHODOLOGY GROUNDED IN STRONG DIGITAL EXPERTISE, HIS CHOREOGRAPHIC RESEARCH EXTENDS BEYOND THE PHYSICAL BODY TO ENCOMPASS OPTICAL, SONIC, SENSORIAL, AND SPATIOTEMPORAL ELEMENTS AS INTEGRAL COMPONENTS OF COMPOSITION. DEEPLY INVESTED IN CHOREOGRAPHING TIME AND SPACE, MISCEO OPERATES ACROSS MULTIPLE ROLES, INCLUDING CHOREOGRAPHER, DANCER, COMPOSER, LIGHTING DESIGNER, SCENOGRAPHER, AND VISUAL ARTIST.

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TALK: [HTTPS://YOUTU.BE/MZIWDHYLTMS?SI=4I1U_5TNYPJXD4YD](https://youtu.be/MZIWDHYLTMS?si=4I1U_5TNYPJXD4YD)





ARTIST STATEMENT

FRANCESCO MISCEO DRAWS INSPIRATION FROM A MULTIDISCIPLINARY APPROACH, FINDING JOY IN THE AMALGAMATION OF DANCE, FILM, DESIGN, AND MUSIC TO CRAFT VISUAL NARRATIVES. THE ARTIST FINDS HIS WORK MOST EXHILARATING WHEN HE CAN SYNTHESIZE THESE ELEMENTS TO NARRATE A VISUAL TALE AND CONSTRUCT A UNIVERSE THAT EVOKES EMOTIONS IN OTHERS. MISCEO IS PASSIONATE ABOUT DEVISING IMAGERY THAT RESONATES EMOTIONALLY WITH THE VIEWER. FOR HIM, DANCE SERVES AS A POTENT MEDIUM FOR COMMUNICATION. EVEN BEFORE RECOGNIZING THE POTENTIAL PATHWAYS DANCE COULD LEAD HIM DOWN, MISCEO UNDERSTOOD THAT MOVEMENT PROVIDED A CONDUIT TO HIS EMOTIONS, EXPERIENCES, AND THOUGHTS, ENABLING HIM TO TRANSLATE THEM INTO A LANGUAGE BEYOND WORDS. THIS CONNECTION TO A SPECTRUM OF SENSATIONS RENDERS DANCE AN INTENSELY PERSONAL ACT FOR HIM. MUCH OF HIS MOVEMENT ORIGINATES FROM A PLACE OF PLAYFULNESS AND CURIOSITY. MISCEO IS FOND OF INFUSING HIS DANCE WITH A VARIETY OF STYLES, MELDING THE CODES OF URBAN DANCE WITH CONTEMPORARY DANCE. HE HOLDS THE CONVICTION THAT BEFORE DELVING INTO TECHNIQUES, IT IS IMPERATIVE TO CONTEMPLATE THE MIND, SPIRIT, OR LIFE. THE MORE TECHNIQUES ARE UTILIZED, THE MORE WE NEGLECT THE ESSENTIAL. THUS, HE ENDEAVORS TO OVERLOOK TECHNIQUES AND STRUCTURES, CONCENTRATING INSTEAD ON THE SPIRITUAL DIMENSION. THIS SAME SENSITIVITY INFORMS HIS USE OF TECHNOLOGY IN PERFORMANCE. THE MAIN SOFTWARE USED IS TOUCHDESIGNER, A POWERFUL VISUAL DEVELOPMENT PLATFORM FOR CREATING REAL-TIME, INTERACTIVE, AND IMMERSIVE EXPERIENCES. ITS NODE-BASED INTERFACE ALLOWS FOR THE INTEGRATION OF SENSOR DATA, AUDIO SIGNALS, AND EXTERNAL INPUTS TO GENERATE RESPONSIVE VISUALS, MAKING IT IDEAL FOR LIVE PERFORMANCE SETTINGS. IN MISCEO'S WORK, TOUCHDESIGNER INTERPRETS THE VISUAL CONCEPT THROUGH REAL-TIME ANALYSIS OF SOUND AND THE DANCER'S MOVEMENTS. AN OPTICAL SENSOR TRACKS EACH MOTION, ENABLING A PROFOUND LEVEL OF INTERACTION BETWEEN DANCE AND VISUAL OUTPUT, AND FURTHER DEEPENING THE EMOTIONAL AND SENSORY IMPACT OF HIS PERFORMANCES.



LIVE / ART EXPERIENCES

NINE INCH NAILS MUSIC VIDEO, TOUCHDESIGNER VFX - LOS ANGELES, USA - PRODUCTION COMPANY: 1080P (BELGIUM) — 2025-2026
MAD ARTS X EMBODIED FREQUENCIES, "BEYOND THE ECHO" VIDEO INSTALLATION - MIAMI, USA - ARTIST: FRANCESCO MISCEO — 2026
LIVE MEDIA PERFORMANCE "DISEASE" X IBRIDA FESTIVAL, FORLÌ, IT - ARTISTS: FRANCESCO MISCEO, RAOUL BATTILANI — 2026
NXT MUSEUM X ROSEWOOD, "BEYOND THE ECHO" VIDEO INSTALLATION - AMSTERDAM, NL - ARTIST: FRANCESCO MISCEO — 2026
CAMPREDON ART & IMAGE, "VOID" VIDEO INSTALLATION X PRÉSENCE EXHIBITION - L'ISLE-SUR-LA-SORGUE, FR — 2026
ART CITY X PLUG RADIO, "MIXED REALITIES" INTERACTIVE INSTALLATION - BOLOGNA, IT - ARTIST: FRANCESCO MISCEO — 2026
VIDEOCITTÀ AWARDS, FIRST PRIZE "CREATOR" CATEGORY - ROMA, IT - ARTIST: FRANCESCO MISCEO — 2025
TEDX SAN GIOVANNI IN PERSICETO, BOLOGNA, IT - SPEAKER / PERFORMER: FRANCESCO MISCEO — 2025
CONSTELLATIONS DE METZ FESTIVAL, METZ, FR - PERFORMER / MULTIMEDIA ARTIST: FRANCESCO MISCEO — 2025
COMPAGNIE LINGA "SEMA", OCTOGONE THEATER, CH - CHOREOGRAPHER: MARCO CANTALUPO, KATARZYNA GDANIEC — 2024-2025
ART BASEL - TRIPPY LAB EXHIBITION, MIAMI, USA - ARTIST: FRANCESCO MISCEO, FOUNDER: TRIPPY TEAM — 2024-2025
TIME SQUARE - DIGITAL ART EXHIBITION, NEW YORK, USA - ARTIST: FRANCESCO MISCEO, FOUNDER: POLYONE TEAM — 2024-2025
ATTERBALLETO DANCE COMPANY "DECISIONE CONSAPEVOLE", REGGIO EMILIA - CHOREOGRAPHER: ROBERTO TEDESCHI — 2024-2025
MOTION PLUS DESIGN, TALK + INTERVIEW, TOKYO, JPN - ARTIST: FRANCESCO MISCEO, FOUNDER: KOOK EWO — 2023
ORSOLINA 28, RESIDENCY + PERFORMANCE + DANCE DOCUMENTARY FILM, TURIN, IT - FILM DIRECTOR: NEO TEN — 2023
MN DANCE COMPANY, SNG THEATER NOVA GORICA, SLO - CHOREOGRAPHERS: MICHAL RYNIA, NASTJA BREMEC RYNIA — 2022
VIVO BALLET DANCE COMPANY, BOOKING DANCE FESTIVAL AT LINCOLN CENTER, NYC - CHOREOGRAPHER: ENZO CELLI — 2020
PERIDANCE CONTEMPORARY DANCE COMPANY, THE NUTCRACKER (ENSEMBLE), NYC - CHOREOGRAPHERS: IGAL PERRY — 2019
"EMERGE" PERFORMANCE AT THE TANK, GOTHAM DANCE THEATER, NYC - CHOREOGRAPHER: VIVE KHAMINGSAVATH — 2019
"STATIC NOISE" AV PERFORMANCE, LIGHTBOX (HIGH TECH VENUE MEETINGS), NYC - ARTIST: FRANCESCO MISCEO — 2019
IL BALLO DEL DOGE (ANTONIA SAUTTER), ARSENALE DELLA BIENNALE DI VENEZIA, IT - CHOREOGRAPHER: FRANCESCA SIEGA — 2018
LPM LIVE PERFORMERS MEETING - AUDIO VISUAL PERFORMING ARTISTS, MACRO EX MATTATOIO DI ROMA, IT — 2018
"EKSTASE" BLAKSOULZ DANCE COMPANY - TEATRO STORCHI, TEATRO DEI VENTI, TEATRO LA TORRE, LA TENDA - MODENA — 2017-2018
"2SEASONS" BLAKSOULZ DANCE COMPANY - TEATRO COMUNALE LUCIANO PAVAROTTI, TEATRO ATTOZERO - MODENA — 2016-2017



DISEASE

LIVE MEDIA PERFORMANCE

DISEASE IS A 40-MINUTE LIVE-MEDIA PERFORMANCE BASED ON THE REAL-TIME INTERACTION BETWEEN A DANCER'S MOVEMENTS, GENERATIVE GRAPHICS, SOUND, AND LIGHTING. THE WORK SERVES AS A METAPHORICAL EXPLORATION OF THE PHASES OF A DISEASE, A DISORDER OF HUMAN STRUCTURE OR FUNCTION, AND ITS RELATIONSHIP WITH NATURE. THE VISUAL CONCEPT IS REALIZED THROUGH A NODE-BASED VISUAL PROGRAMMING LANGUAGE, EXPLOITING THE EXPRESSIVE POTENTIAL OF EMERGING DIGITAL TECHNIQUES. GRAPHICS ARE DYNAMICALLY MODIFIED IN RESPONSE TO SOUND FREQUENCIES AND THE REAL-TIME ANALYSIS OF THE DANCER'S MOVEMENTS. A SPECIALIZED SETUP WAS DEVELOPED, FEATURING A FRONTAL PROJECTION ON A SEMI-TRANSPARENT SURFACE, ALLOWING CLEAR VISIBILITY OF THE DIGITAL CONTENT WITHOUT OBSCURING THE DANCER. AN OPTICAL SENSOR TRACKS EVERY MOVEMENT OF THE PERFORMER IN REAL TIME, ENABLING A PROFOUND LEVEL OF INTERACTION. BOTH THE CHOREOGRAPHY AND MUSIC FOR THE PERFORMANCE ARE ENTIRELY ORIGINAL.

MAKING OF - SET UP: DISEASE EXPERIMENTS WITH A DEEP CONNECTION BETWEEN PERFORMER AND DIGITAL LANDSCAPES. THE SETUP INCLUDES BOTH A FRONTAL PROJECTION ON A SEMI-TRANSPARENT SURFACE AND A REAR PROJECTION, ENSURING THE DIGITAL CONTENT IS FULLY VISIBLE WITHOUT HIDING THE DANCER. THE SCENES ARE DESIGNED TO MAXIMIZE THE IMMERSIVE POTENTIAL OF THIS TECHNOLOGICAL SYSTEM.

CHOREOGRAPHY: IN DISEASE, FRANCESCO MISCEO EXPLORES THE FLUID BOUNDARIES BETWEEN HUMAN AND NON-HUMAN BODIES, VIEWING THE HUMAN FORM AS AN INTEGRAL PART OF NATURE. HIS CHOREOGRAPHY EXTENDS TO ANY MOVING ENTITY, TRANSLATING THE MOVEMENTS OF CELLS, MOLECULAR STRUCTURES, AND ORGANIC FORMS INTO A VISIBLE INTERPLAY OF MOTION, LIGHT, AND SOUND.

MOTION TRACKING: THE INTERACTION BETWEEN CHOREOGRAPHY AND VISUALS IS A CENTRAL ELEMENT OF THE PROJECT. FROM THE OUTSET, THE GOAL WAS TO CONVEY A SENSE OF UNION AND SYNCHRONICITY BETWEEN THE DIGITAL AND BODILY COMPONENTS. A KINECT UNIT IS USED ON STAGE TO TRACK EVERY MOVEMENT OF THE DANCER IN REAL TIME, ENABLING A HIGH LEVEL OF INTERACTIVE RESPONSIVENESS.

SOUND DESIGN: THE MUSIC OF DISEASE SERVES AS THE PERFORMANCE'S NARRATIVE VOICE, CONVEYING EMOTIONS AND STATES OF MIND BEYOND WORDS. USING A NON-LINEAR, GENERATIVE APPROACH, COMPOSITIONS PRODUCE UNIQUE SONIC EVENTS AND UNPREDICTABLE SEQUENCES. SEMI-MODULAR SYNTHS, CUSTOM SOUND DESIGN, EFFECT CHAINS, AND REAL-TIME AUDIO SYNTHESIS CREATE FULLY INTERACTIVE SOUNDSCAPES.

DESIRE

1> SEED

2> WHISPER

3> STRUGGLE

4> CONFINEMENT

5> THE CRISIS

6> REGENERATION

7> ABYSS

8> TRANSFORMATION



MIXED REALITIES



CONCEPT

MIXED REALITIES IS A MULTIMEDIA VIDEO INSTALLATION THAT EXPLORES THE INVISIBLE ARCHITECTURE OF BREATH THROUGH THE MOVING BODY, CREATING AN IMMERSIVE DIALOGUE BETWEEN DANCE, GENERATIVE ART, NATURE, AND ARCHITECTURAL SPACE. THE WORK INVESTIGATES HOW RESPIRATION CAN BECOME A VISUAL AND SPATIAL EXPERIENCE, SOMETHING WE CONSTANTLY FEEL, YET CANNOT SEE.

AT THE CORE OF THE PROJECT ARE THREE INTERCONNECTED ELEMENTS: FREEDOM, BREATH, AND SPACE. DANCE REPRESENTS A STATE OF ABSOLUTE FREEDOM, THE SENSATION OF A BODY WITHOUT LIMITS, DISSOLVING INTO MOVEMENT AND ENERGY. TO TRANSLATE THIS PERCEPTION VISUALLY, THE INSTALLATION USES PARTICLE SYSTEMS AND REAL-TIME GENERATIVE VISUALS THAT EXPAND AND TRANSFORM IN RESPONSE TO THE DANCER'S MOTION, EVOKING THE FLUID AND INTANGIBLE NATURE OF BREATH.

THROUGH MOTION TRACKING AND CREATIVE CODING IN TOUCHDESIGNER, THE PERFORMER'S GESTURES GENERATE LIVING DIGITAL ENVIRONMENTS INSPIRED BY RESPIRATORY SYSTEMS, ORGANIC STRUCTURES, AND ARCHITECTURAL FORMS. THE BODY DOES NOT SIMPLY MOVE THROUGH SPACE: IT ACTIVATES IT, RESHAPES IT, AND BREATHES LIFE INTO IT. ARCHITECTURAL SPACE BECOMES A LIVING EXTENSION OF THE PERFORMER, A DYNAMIC STRUCTURE THAT REACTS, EXPANDS, AND TRANSFORMS THROUGH MOVEMENT AND RHYTHM.

THE WORK IS DEEPLY INFLUENCED BY THE JAPANESE CONCEPT OF HAKANAI, SOMETHING FRAGILE, IMPERMANENT, SUSPENDED BETWEEN DREAM AND REALITY. THIS IDEA SHAPES THE VISUAL LANGUAGE OF THE INSTALLATION: EPHEMERAL IMAGES, SHIFTING FORMS, AND IMMERSIVE LANDSCAPES THAT EXIST ONLY FOR A MOMENT BEFORE DISSOLVING.

RATHER THAN SEPARATING TECHNOLOGY FROM NATURE AND ARCHITECTURE, MIXED REALITIES USES NEW MEDIA TO REVEAL THE HIDDEN CONNECTIONS BETWEEN BODY, ENVIRONMENT, AND SPACE. EACH MOVEMENT AND EACH BREATH BECOMES PART OF AN EVOLVING VISUAL ECOSYSTEM, INVITING THE AUDIENCE INTO A MEDITATIVE EXPERIENCE WHERE PHYSICAL AND DIGITAL REALITIES MERGE INTO A SINGLE LIVING ENTITY.





BEYOND THE ECHO

CONCEPT

BEYOND THE ECHO, IS A MULTIMEDIA VIDEO INSTALLATION THAT BRIDGES THE GAP BETWEEN THE PHYSICAL BODY AND THE NATURAL WORLD, CREATING AN IMMERSIVE EXPERIENCE WHERE MOVEMENT, TECHNOLOGY, AND NATURE CONVERGE TO EVOKE A PROFOUND SENSE OF CONNECTION AND REFLECTION. THROUGH THE FUSION OF DANCE, GENERATIVE ART, AND REAL-TIME VISUAL EFFECTS, THE PIECE EXPLORES THE DELICATE RELATIONSHIP BETWEEN HUMANS AND THE ENVIRONMENT AT A TIME WHEN OUR PLANET'S BIODIVERSITY FACES UNPRECEDENTED THREATS.

AT THE HEART OF THIS INSTALLATION IS FRANCESCO MISCEO'S OWN DANCE, PERFORMED IN DIVERSE NATURAL LANDSCAPES THAT ACT AS BOTH STAGE AND SUBJECT. USING MOTION SENSORS TO TRACK HIS EVERY MOVEMENT, THESE GESTURES ARE TRANSFORMED INTO DATA THAT GENERATE INTERACTIVE VISUAL EFFECTS IN REAL TIME THROUGH TOUCHDESIGNER, A POWERFUL VISUAL PLATFORM. THE RESULTING VISUALS ARE DYNAMIC AND RESPONSIVE, MIRRORING THE FLUIDITY AND DEPTH OF THE NATURAL WORLD, WHERE EVERY MOVEMENT ECHOES WITHIN THE SPACE, SHAPING AND RESHAPING THE ENVIRONMENT AS IT UNFOLDS.

THE INSTALLATION SPEAKS TO THE HUMAN IMPULSE TO RECONNECT WITH NATURE, NOT JUST AS AN EXTERNAL FORCE BUT AS AN INTEGRAL PART OF OURSELVES. THE TITLE, "BEYOND THE ECHO", REFERS TO THE REVERBERATIONS OF OUR ACTIONS AND THE ECHO OF NATURE'S CALL, WHICH WE OFTEN FAIL TO HEAR IN OUR MODERN, TECHNOLOGY-DRIVEN LIVES. THIS WORK CHALLENGES VIEWERS TO LOOK BEYOND THE SURFACE AND CONSIDER THE SUBTLE, OFTEN OVERLOOKED INTERACTIONS THAT OCCUR BETWEEN HUMANS AND THE NATURAL WORLD. IT IS A CALL TO DEEPEN OUR RESPECT AND APPRECIATION FOR NATURE, NOT ONLY AS A SOURCE OF BEAUTY BUT AS A VITAL FORCE THAT SUSTAINS OUR EXISTENCE.

BEYOND THE ECHO, IS A REFLECTION ON THE INTERCONNECTEDNESS OF ALL THINGS, INVITING THE AUDIENCE TO EXPERIENCE THE DELICATE BALANCE OF THIS RELATIONSHIP IN A CONTEMPORARY AND TRANSFORMATIVE WAY. THROUGH THE USE OF NEW DIGITAL TECHNIQUES SUCH AS GENERATIVE ART AND CREATIVE CODING, THE INSTALLATION UNDERSCORES THE IMPORTANCE OF PRESERVING BIODIVERSITY WHILE FOSTERING A DEEPER CONNECTION BETWEEN THE HUMAN SPIRIT AND THE EARTH. IT IS A MEDITATION ON THE PROFOUND IMPACT OF NATURE ON PERSONAL WELL-BEING AND THE URGENT NEED TO LISTEN—BEYOND THE ECHO OF OUR DAILY LIVES—BEFORE IT FADES AWAY. IN THIS IMMERSIVE SPACE, VIEWERS ARE INVITED TO WITNESS THE HARMONY BETWEEN THE DANCER'S BODY AND THE NATURAL WORLD, SEEING FIRSTHAND HOW EACH MOVEMENT INTERACTS WITH AND ALTERS THE VISUAL LANDSCAPE. THE DATA-DRIVEN VISUALS DO NOT JUST REFLECT THE DANCE; THEY EMBODY IT, TRANSFORMING EACH GESTURE INTO A LIVING REPRESENTATION OF THE CONNECTION BETWEEN BODY AND EARTH, CHALLENGING US TO RETHINK OUR PLACE WITHIN THE ECOSYSTEM AND THE FUTURE OF OUR PLANET.



void

CONCEPT

VOID IS A SHORT FILM THAT EXPLORES THE RELATIONSHIP BETWEEN THE MOVING BODY AND THE EMPTINESS OF AN ABANDONED INDUSTRIAL SPACE. SET INSIDE A DESERTED FACTORY IN BRUSSELS, AMONG PEELING WALLS, BROKEN WINDOWS, CONCRETE STRUCTURES, AND TRACES OF A FORGOTTEN PAST, THE WORK INVESTIGATES ABSENCE NOT SIMPLY AS EMPTINESS, BUT AS A SPACE CHARGED WITH MEMORY, EMOTION, AND POSSIBILITY.

AT THE CENTER OF THE FILM IS THE BODY: A DANCER MOVING THROUGH AN ENVIRONMENT THAT SEEMS TO HAVE LOST ITS ORIGINAL PURPOSE, SEARCHING FOR A CONNECTION WITH A SPACE THAT NO LONGER BELONGS TO ANYONE. EVERY GESTURE BECOMES A WAY OF INHABITING THE VOID, CONFRONTING THE SILENCE, SCALE, AND COLDNESS OF THE ARCHITECTURE. THE BODY CONSTANTLY INTERACTS WITH THE SURROUNDING STRUCTURES, FOLLOWING THEIR GEOMETRY, RESISTING THEIR WEIGHT, AND BECOMING A TEMPORARY PRESENCE WITHIN AN ABANDONED LANDSCAPE.

THE ARCHITECTURE BECOMES AN EXTENSION OF THE PERFORMER. WALLS, CORRIDORS, WINDOWS, AND EMPTY ROOMS CREATE A VISUAL AND EMOTIONAL FRAMEWORK FOR THE MOVEMENT, WHILE THE CONTRAST BETWEEN THE FRAGILITY OF THE HUMAN BODY AND THE PERMANENCE OF THE INDUSTRIAL STRUCTURES CREATES A TENSION BETWEEN VULNERABILITY AND RESISTANCE.

VOID IS ALSO AN EXPLORATION OF MEMORY AND THE INVISIBLE TRACES LEFT BEHIND BY THOSE WHO ONCE OCCUPIED THE SPACE. THE DANCER MOVES THROUGH THIS FORGOTTEN ARCHIVE, GIVING PHYSICAL FORM TO WHAT CAN NO LONGER BE SEEN. MOVEMENT BECOMES A LANGUAGE FOR INVESTIGATING ABSENCE, ISOLATION, AND THE INTANGIBLE, TRANSFORMING THE ABANDONED FACTORY INTO A LIVING EMOTIONAL LANDSCAPE.

THROUGH A RAW MONOCHROMATIC AESTHETIC, LIGHT, SHADOW, TEXTURE, AND MOVEMENT BECOME THE CORE ELEMENTS OF THE FILM. ULTIMATELY, VOID PROPOSES EMPTINESS NOT AS A LACK, BUT AS A POSSIBILITY: A SPACE FOR INTROSPECTION, TRANSFORMATION, LIBERATION, AND REBIRTH — WHERE ABSENCE BECOMES PRESENCE, SILENCE BECOMES MOVEMENT, AND THE VOID ITSELF BECOMES ALIVE.



**LISTEN TO
NATURE**

CONCEPT

LISTEN TO NATURE IS A MULTIMEDIA PROJECT THAT EXPLORES THE RELATIONSHIP BETWEEN THE HUMAN BODY AND THE NATURAL WORLD, INVITING US TO RECONNECT WITH AN ENVIRONMENT WE ARE INCREASINGLY BECOMING DETACHED FROM. AT A TIME WHEN BIODIVERSITY AND ECOSYSTEMS ARE FACING UNPRECEDENTED THREATS, THE WORK REFLECTS ON THE IMPORTANCE OF LISTENING TO NATURE, NOT ONLY AS AN ACT OF ENVIRONMENTAL AWARENESS, BUT AS A FUNDAMENTAL PART OF OUR OWN WELL-BEING.

AT THE CENTER OF THE PROJECT IS THE BODY, USED AS A BRIDGE BETWEEN THE HUMAN AND THE NATURAL. THROUGH DANCE, MOVEMENT BECOMES A WAY OF OBSERVING, SENSING, AND COMMUNICATING WITH THE SURROUNDING ENVIRONMENT. THE BODY DOES NOT SIMPLY EXIST WITHIN NATURE, BUT BECOMES PART OF ITS RHYTHMS, STRUCTURES, AND ENERGY.

TO TRANSLATE THIS RELATIONSHIP INTO A VISUAL LANGUAGE, THE PROJECT COMBINES DANCE WITH GENERATIVE ART AND CREATIVE CODING. USING DIGITAL SYSTEMS AND REAL-TIME VISUAL PROCESSES, THE MOVEMENTS OF THE PERFORMER GENERATE EVOLVING ORGANIC FORMS, PARTICLES, PATTERNS, AND ECOSYSTEMS INSPIRED BY NATURAL PHENOMENA. TECHNOLOGY BECOMES A TOOL NOT TO DISTANCE US FROM NATURE, BUT TO REVEAL ITS COMPLEXITY AND INVISIBLE CONNECTIONS.

THE VISUAL ENVIRONMENT CONTINUOUSLY RESPONDS TO THE BODY, CREATING A DIALOGUE IN WHICH MOVEMENT INFLUENCES NATURE AND NATURE INFLUENCES MOVEMENT. THE DIGITAL AND THE ORGANIC BEGIN TO MERGE, CREATING AN ECOSYSTEM WHERE HUMAN PRESENCE BECOMES ONE ELEMENT WITHIN A LARGER LIVING SYSTEM.

ULTIMATELY, LISTEN TO NATURE IS AN INVITATION TO SLOW DOWN, OBSERVE, AND RECONNECT. BY BRINGING TOGETHER BODY, NATURE, AND EMERGING DIGITAL TECHNOLOGIES, THE PROJECT TRANSFORMS ENVIRONMENTAL AWARENESS INTO A SENSORY AND EMOTIONAL EXPERIENCE, ENCOURAGING US TO REDISCOVER OUR CONNECTION WITH THE NATURAL WORLD AND RECOGNIZE THAT PROTECTING IT ALSO MEANS PROTECTING A FUNDAMENTAL PART OF OURSELVES.



THANK YOU



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